RECURRENT NEURAL NETWORKS FOR DRUM TRANSCRIPTION



Department of Computational Perception

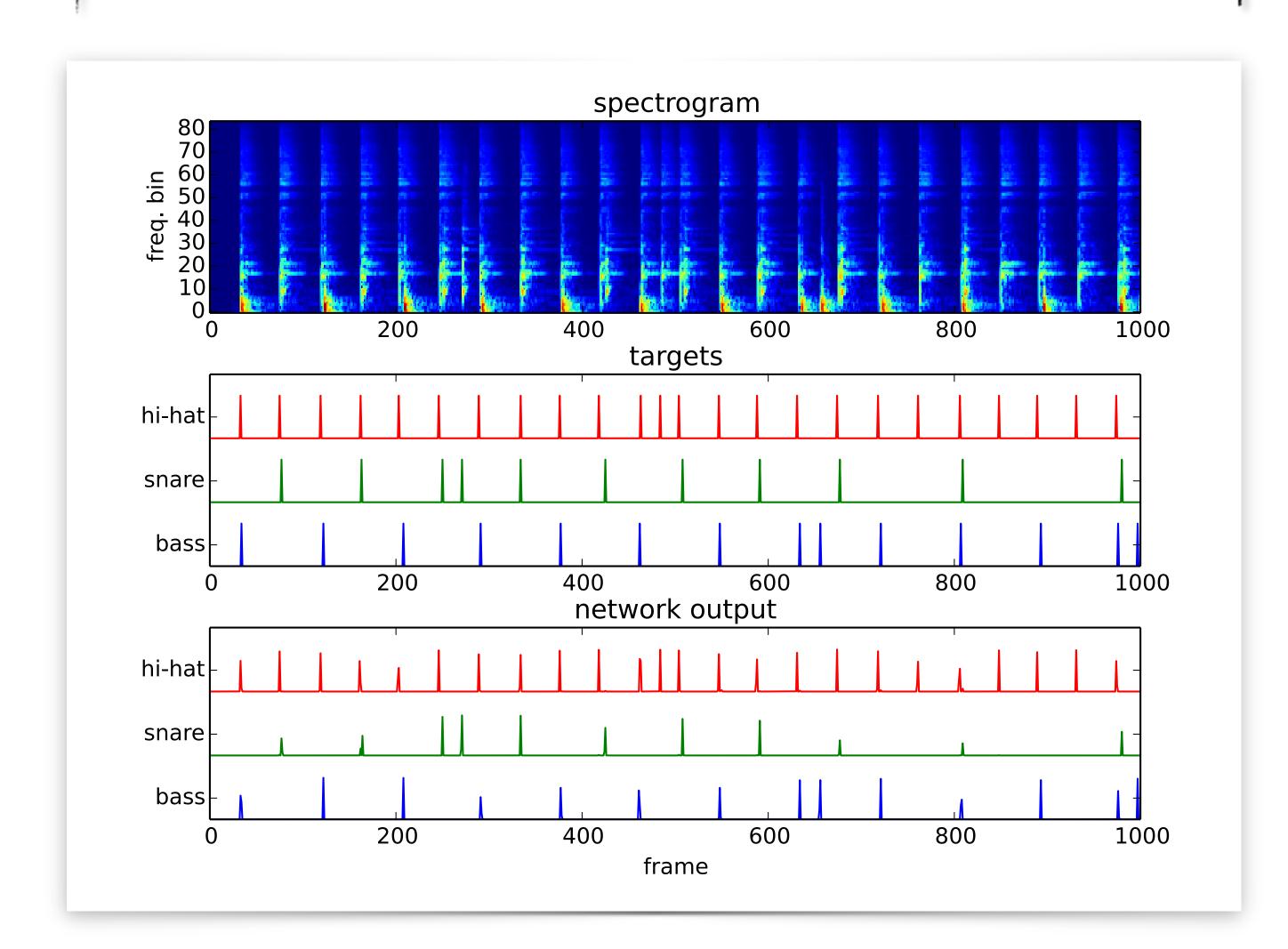




(1)

introduction

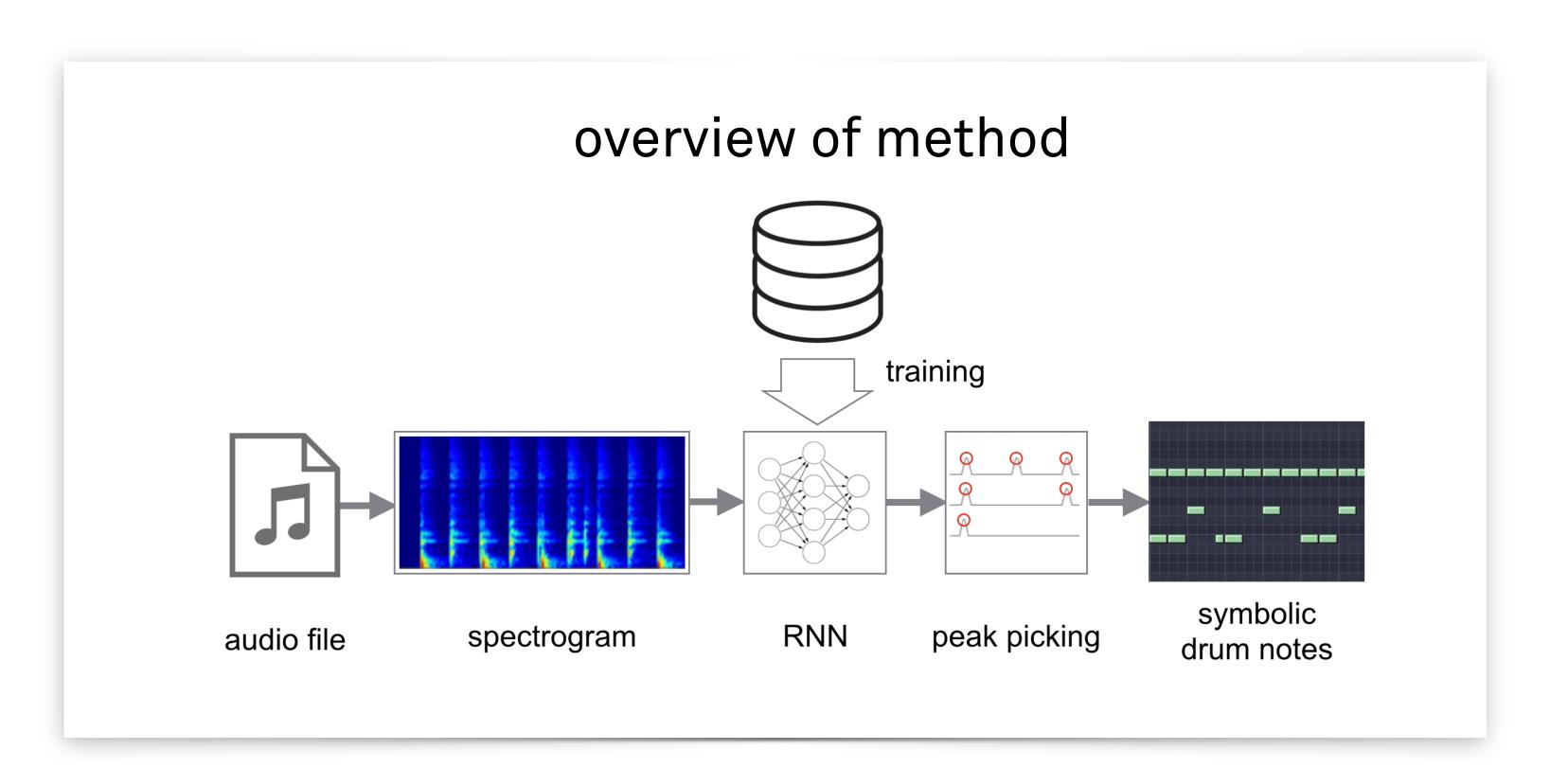
- > method for transcription of solo drum audio recordings based on neural networks
- > comparison of four RNN architectures for drum transcription
- > evaluation on two well-known datasets



3

evaluated architectures

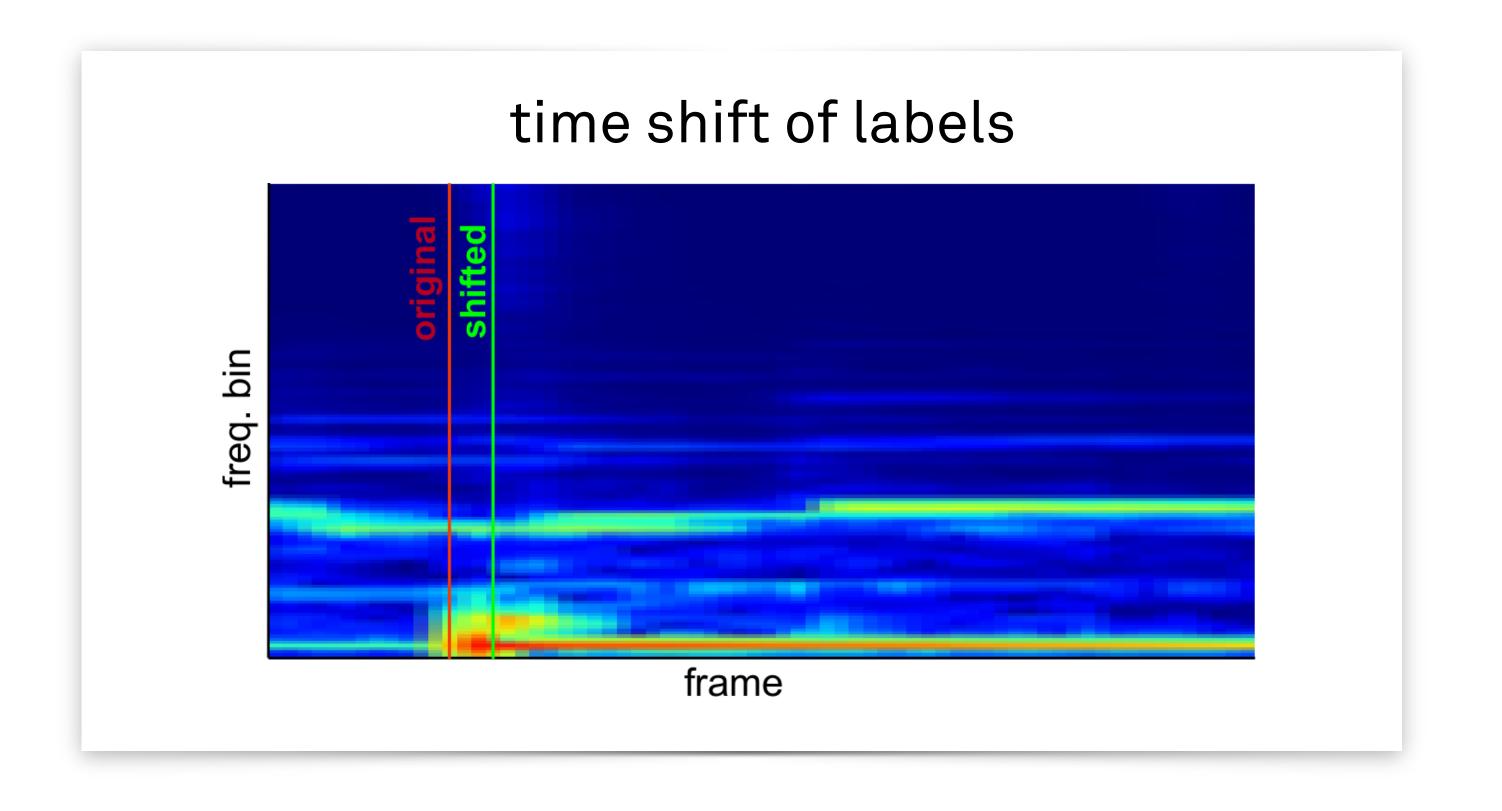
- > simple RNN
- > backward RNN (bwRNN)
- > bidirectional RNN (bdRNN)
- > RNN with time shift (tsRNN)



(2)

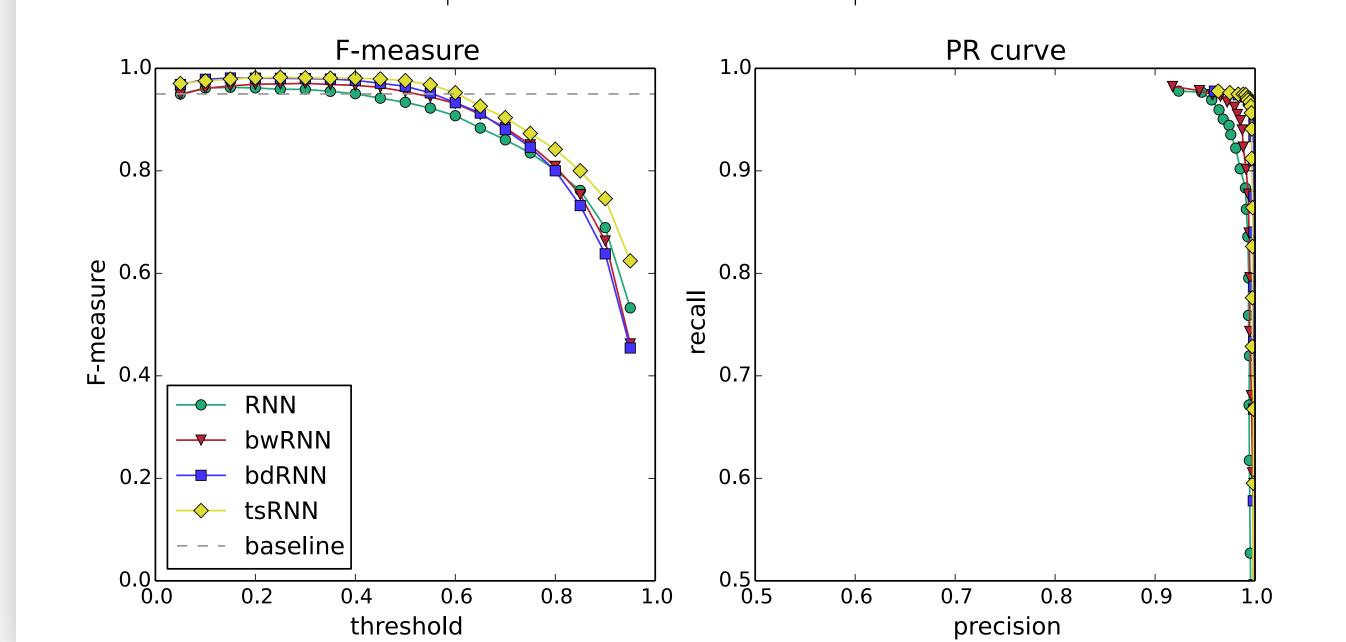
method

- > extraction of a log. 84-bin power spectrogram @ 100Hz
- > single layer RNNs with 200 nodes
- > output of three detection functions for bass drum, snare drum, and hi-hat
- > peak picking yields notes for the three instruments



results

Results for IDMT-SMT-Drums best F-measure [%] algorithm at threshold RNN 96.3 0.15 97.1 **bwRNN** 0.30 bdRNN 98.1 0.15 tsRNN 0.25 98.2 NMF [5] 95.0



Results for ENST-Drums (trained on SMT)

algorithm	best F-measure [%]	at threshold
RNN	69.3	0.05
bwRNN	64.4	0.15
bdRNN	70.3	0.05
tsRNN	73.1	0.10
HMM [24]	81.5	—

